

lots and lots for us to do (2014)

James Saunders

two players
duration is variable

lots and lots for us to do comprises a set of instructions in different categories which are spoken by each player during the performance and which govern the actions made by the other player. It is part of the group of connected pieces *things to do*, and may be performed simultaneously with other pieces in the group.

preparation

Agree the performance duration.

Determine how many actions you will each have in the listed categories.
Determine how many instruction words are required (e.g. for 'noise', if the group chooses to use 13 noises, then instruction words 'noise 1, noise 2, ... noise 13' are required, and so on). Not all the categories or instruction words need to be used.
Determine the maximum number of instruction words needed in each category and prepare a list for each player.

Players may use any instruments, sound-producing objects, devices, recordings or sound processing equipment (digital, analogue, or acoustic).

performance

Players independently speak the instruction words at a level audible to the other player and audience, but not so loud as to cover any sounds made by the players. The instruction words may be spoken in any order, with any spacing in time, and may be repeated as required.

Players respond to instructions given by the other player by realizing the defined actions as soon as possible after they are spoken.

noise

any noises may be used
all noises must be as different as possible to each other
duration of each noise is free
noises are sounded using any means following each cue

instruction words: noise 1
 noise 2
 noise 3
 etc.

pitch

any pitches may be used
each pitch must be different
duration of each pitch is free
pitches are sounded using any means following each cue

instruction words: pitch 1
 pitch 2
 pitch 3
 etc.

position

any position may be adopted
all actions involve adopting the respective position
all positions must allow other instructions to be carried out
positions are adopted following each cue and maintained until otherwise instructed

instruction words: position 1
 position 2
 position 3
 etc.

device

any automated devices may be used
all actions involve turning the device on or off
changes to the device state are made following each cue

instruction words: device 1 on
 device 1 off
 device 2 on
 device 2 off
 device 3 on
 device 3 off
 etc.

process

any digital, analogue or acoustic processing of sounds may be used
all actions involve turning the process on or off
changes to the process state are made following each cue

instruction words: process 1 on
 process 1 off
 process 2 on
 process 2 off
 process 3 on
 process 3 off
 etc.

recording

any recordings may be used
all actions involve turning the recording on or off
changes to the recording state are made following each cue

instruction words: recording 1 on
 recording 1 off
 recording 2 on
 recording 2 off
 recording 3 on
 recording 3 off
 etc.