I tell you what to do (2014)   James Saunders

one speaker and at least four players
duration is variable

I tell you what to do comprises a set of instructions in different categories which are spoken by a single speaker during the performance and which govern the actions made by the other players, either as a whole or in groups. It is part of the group of connected pieces *things to do*, and may be performed simultaneously with other pieces in the group.

preparation

Agree the performance duration.

As a group, determine how many actions each player will have in the listed categories. Determine how many instruction words are required (e.g. for 'noise', if the group chooses to use 13 noises, then instruction words 'noise 1, noise 2, … noise 13' are required, and so on). Not all the categories or instruction words need to be used. Make a list of the maximum number of instructions words for the speaker.

The sequence of instruction words to be used in a performance may be prepared in advance by the speaker or chosen during the performance from the previously determined list. Any ordering and spacing in time may be used.

Players may use any instruments, sound-producing objects, devices or sound processing equipment (digital, analogue, or acoustic).

performance

The speaker speaks the instruction words at a level audible to the other players and audience, but not so loud as to cover any sounds made by the players. The instruction words may be spoken in any order, with any spacing in time, and may be repeated as required.

The speaker may direct the instructions to the whole group, or to sub-groups of any size and constitution, or individual players. If directing instructions to sub-groups or individual players, the speaker may use hand gestures or other means to identify the required players.

All players respond to any instructions they can hear by realizing the defined actions as soon as possible after they are spoken.

noise

any noises may be used
all noises must be as different as possible to each other
duration of each noise is free
noises are sounded using any means following each cue

instruction words: noise 1
          noise 2
          noise 3
          etc.

pitch

any pitches may be used
each pitch must be different
duration of each pitch is free
pitches are sounded using any means following each cue

instruction words: pitch 1
          pitch 2
          pitch 3
          etc.

device

any automated devices may be used
all actions involve turning the device on or off
changes to the device state are made following each cue

instruction words: device 1 on
          device 1 off
          device 2 on
          device 2 off
          device 3 on
          device 3 off
          etc.

process

any digital, analogue or acoustic processing of sounds may be used
all actions involve turning the process on or off
changes to the process state are made following each cue

instruction words: process 1 on
          process 1 off
          process 2 on
          process 2 off
          process 3 on
          process 3 off
          etc.