reassigned #1 (2016) / James Saunders

string trio (vn.vla.vc) with ensemble of at least six players with bowed objects duration: c.10 mins

## string trio

The string players use the modules provided on their score pages.

These may be played in any order.

There should be no gap between each module (although most start and/or end with measured silences).

Players act independently and do not need to synchronize the beginning of each module.

Each module must be played once.

## ensemble

Each player has a bow and a selection of c.3 resonant objects (e.g. empty tin can, wooden box, pottery jar).

When bowed, the objects should produce a combination of pitch and noise tones.

The ensemble plays sustained tones by bowing their objects.

Each sound should be very quiet, bordering on silence.

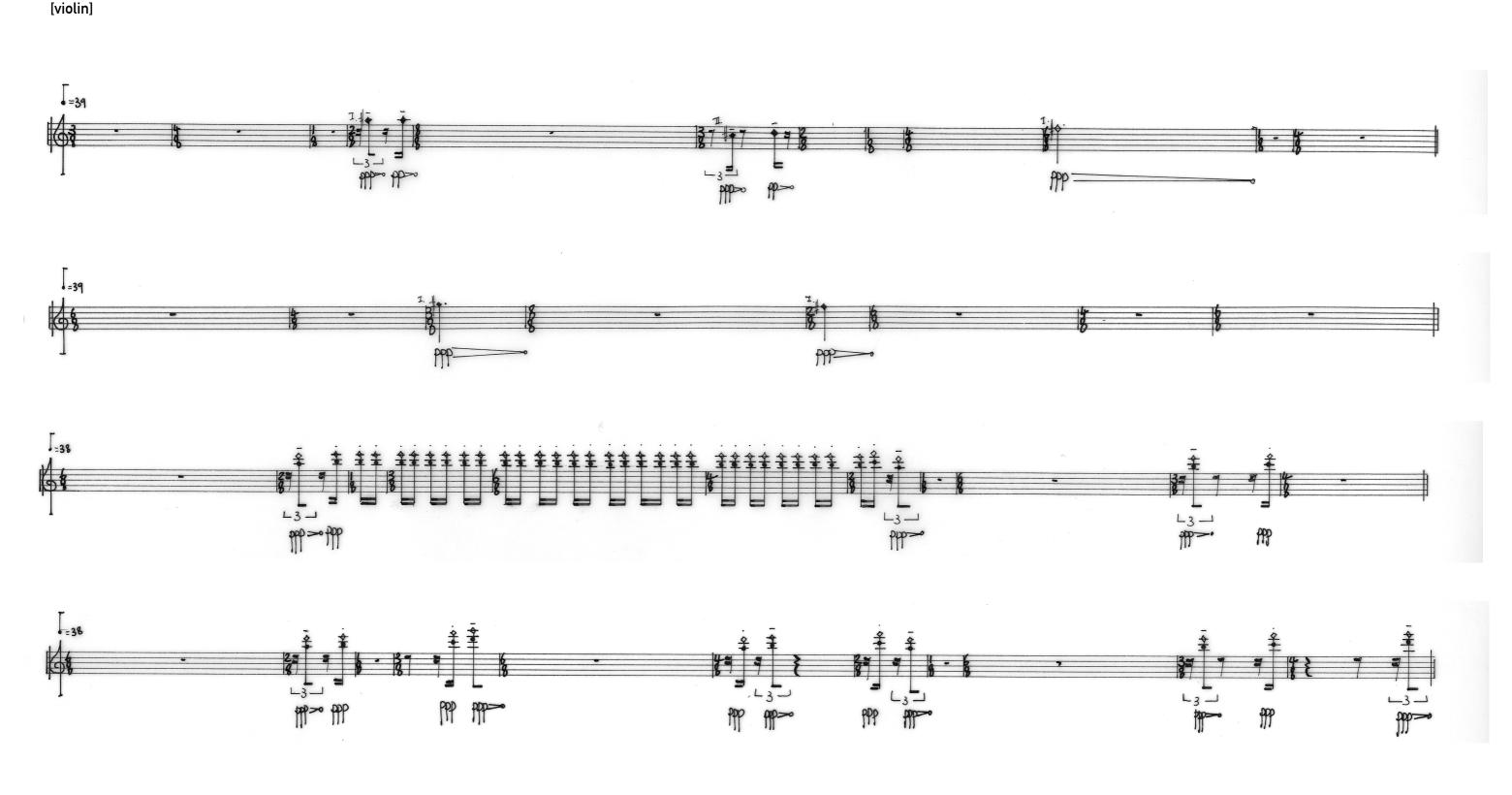
Each ensemble player independently starts and ends a bowed sound in synchronization with a short sound made by one of the string players.

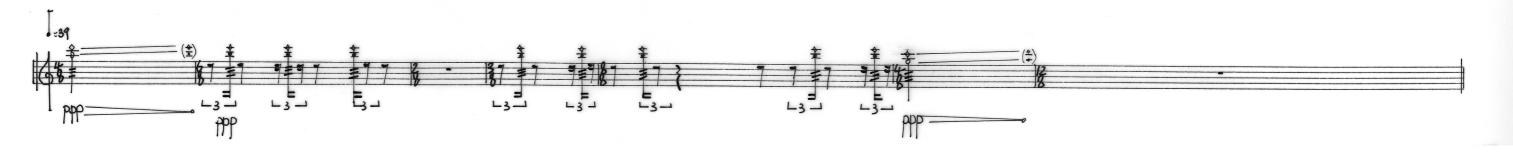
After commencing a sound, ensemble players may wait for any number of intervening short sounds played by one of the string players before selecting a sound that acts as a cue to end their sound.

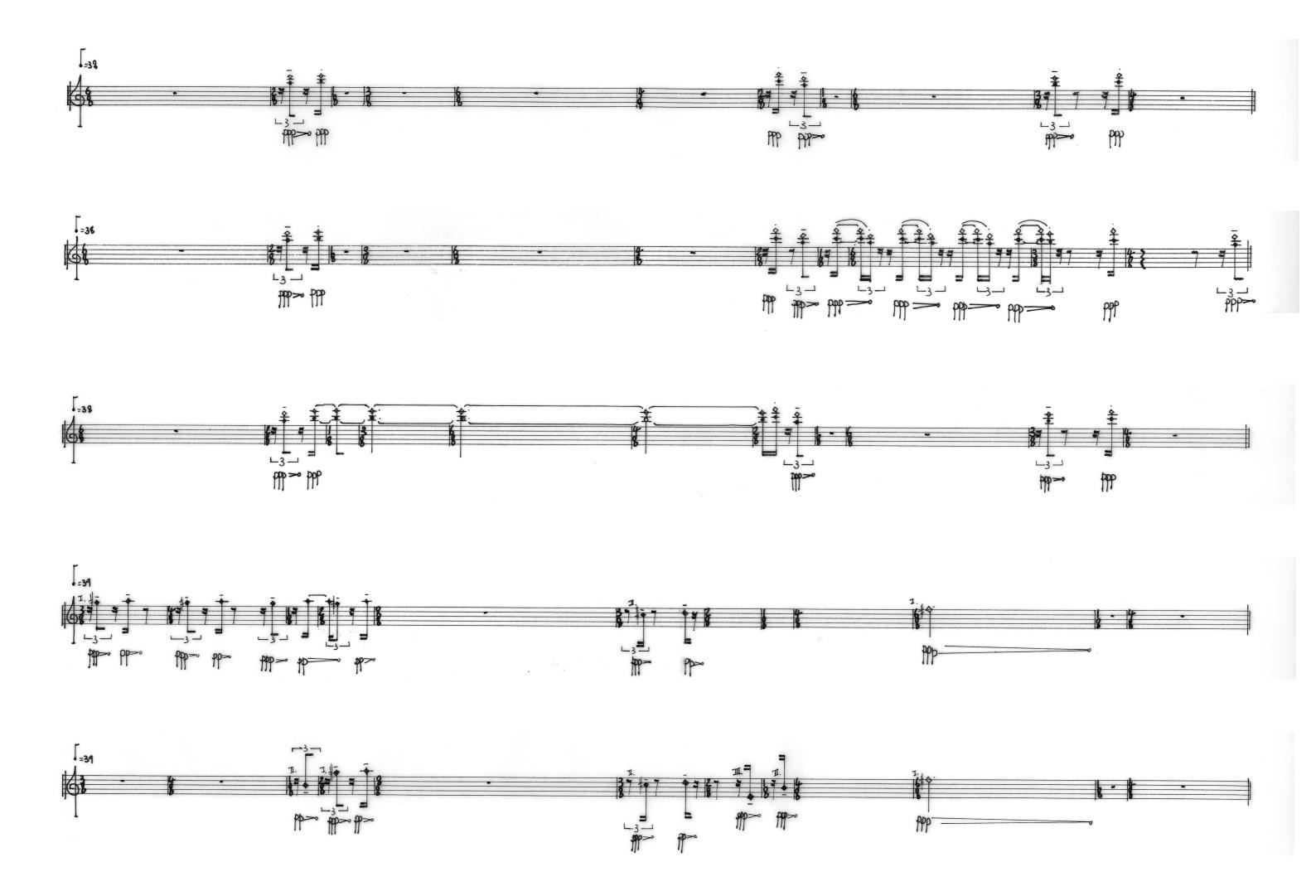
If a string player plays a sustained sound, all ensemble players immediately stop their current sound.

They may resume when the string player's sustained sound stops.

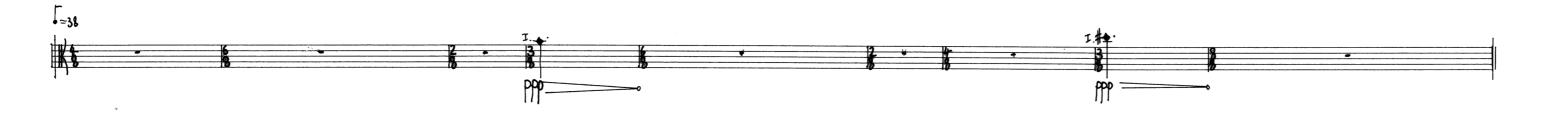
The piece ends when the string players have completed their modules. If one of the ensemble players is left sustaining a sound, one of the string players may repeat their last short sound and signal this is the final cue to end the piece.





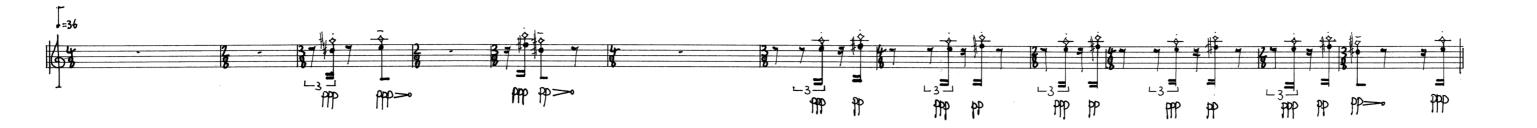
























## reassigned #1 (2016) [cello]

