nine labyrinths / 2021 **James Saunders**

[solo guitar]

PERFORMANCE INSTRUCTIONS

The pieces can be played in any order, as a complete set, or as individually selected groupings.

For each labyrinth, begin in any bar.

On reaching the end of a bar, either continue to the next bar directly after it, or follow one of the coloured lines from the end of the bar to the beginning of another bar.

When following a line, move either forwards or backwards in the sequence of bars.In this way, it is possible to loop endlessly through each piece.Finish a piece at any point.Do not plan routes in advance.Duration is variable.

Dynamics and expression are free, but see the notes below for some suggestions as to the character of each piece. Generally empty noteheads are long or slow, and filled noteheads are shorter or faster A short pause can be made at the end of any bar as required. It is likely that moving from one bar to another along a line may result in a natural break or pause.

NOTES

first: flowing and fairly even, mostly continuous with occasional pauses second: flowing and wavelike, perhaps with variations in tempo third: quite slow and measured, occasionally with a faster bar, and some pauses fourth: slow and let ring fifth: mostly an even pulse, tolling sixth: flurries of movement and then held seventh: spacious and resonant eighth: flowing and even, with moments of rest ninth: very slow, spacious, and even

























