## with paper James Saunders

Pages may be played by any number of players, for any duration and in any sequence.

Select a set of pages for performance and work through them in sequence

Pages may be repeated during a performance

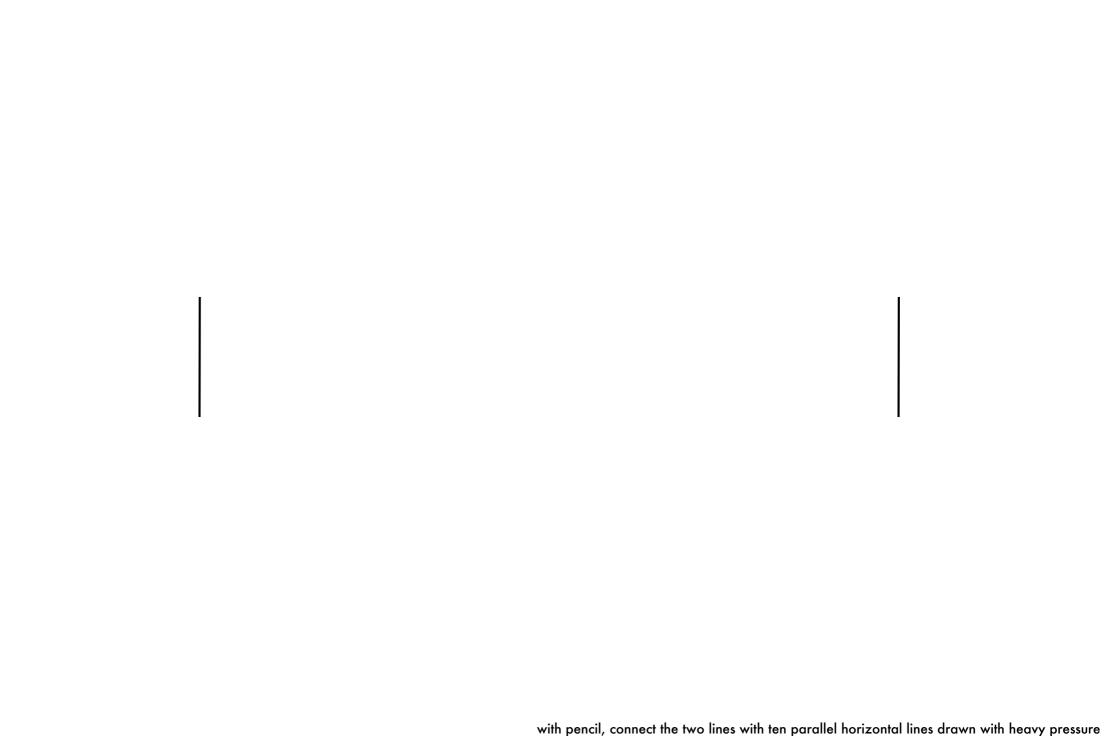
Follow the instructions on each page

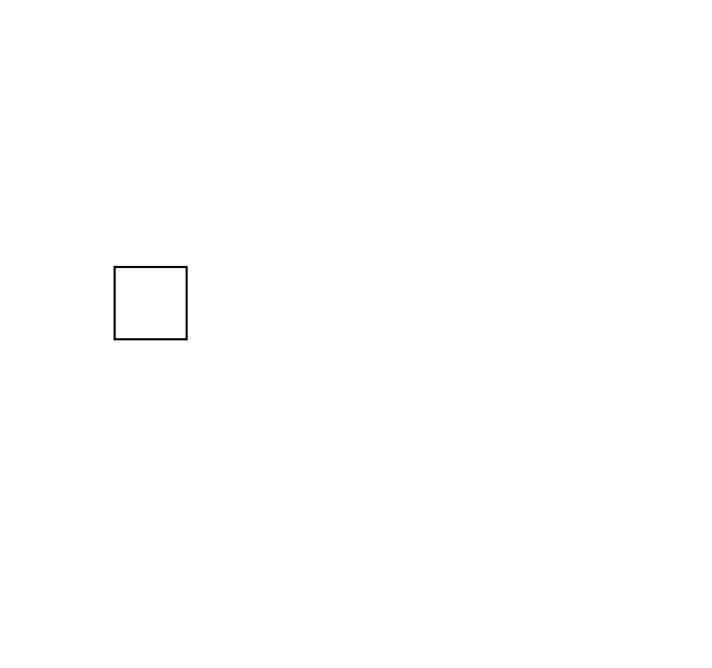
All sounds and movements are a direct result of the specified actions

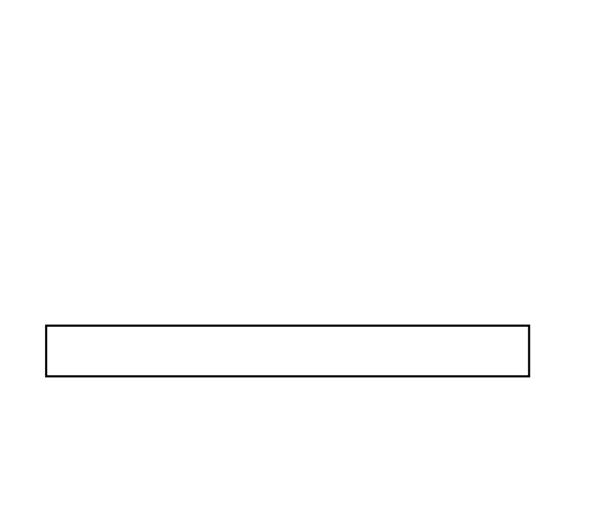
Any paper may be used

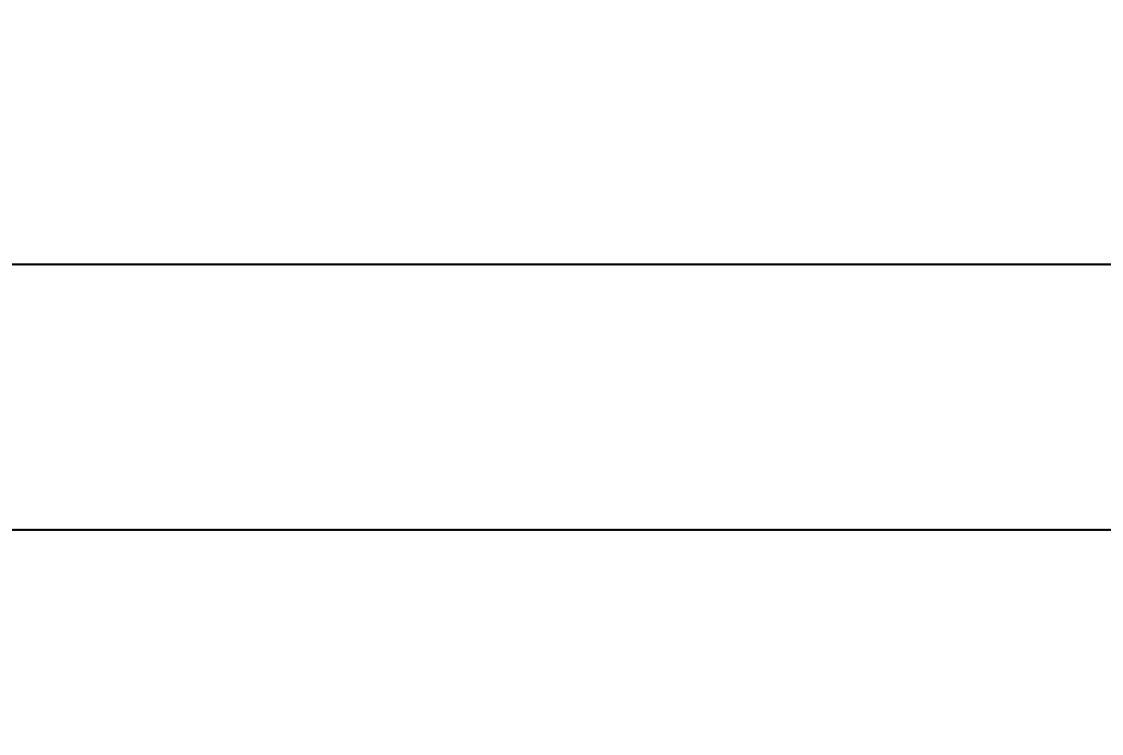
Recycle paper after use.

with paper (2006/8, 2009-) is a series of score sheets where the notation and instrument are contained within the page. The first two versions of the piece were originally part of #[unassigned]. In 2006 I collaborated with artist book maker John McDowall to make a series of 33 pages where the sound was activated by touch. In 2008 I made a version for a Parkinson Saunders performance in Brighton, where the paper was cut in various ways. Since 2009, these pages have been incorporated into with paper.





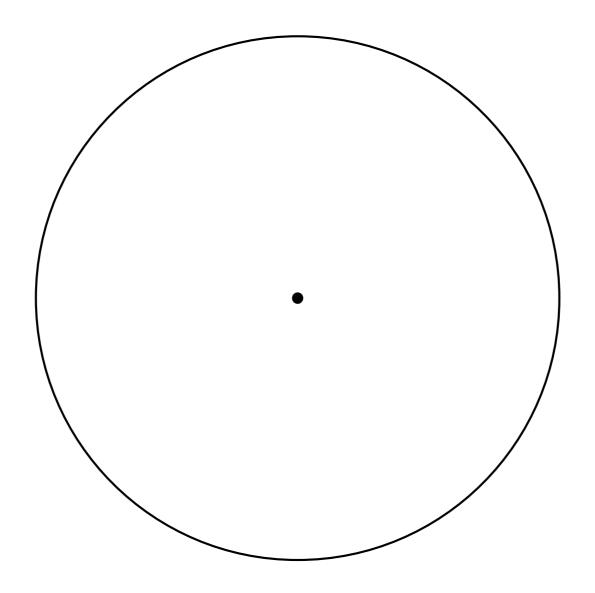


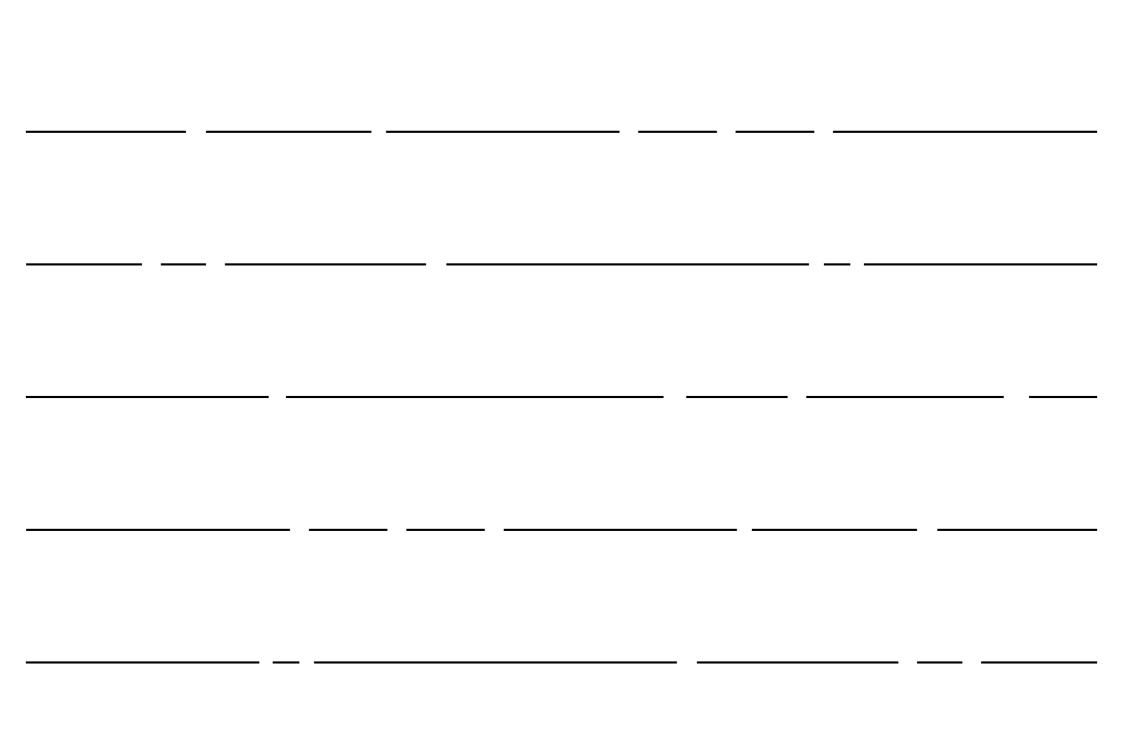


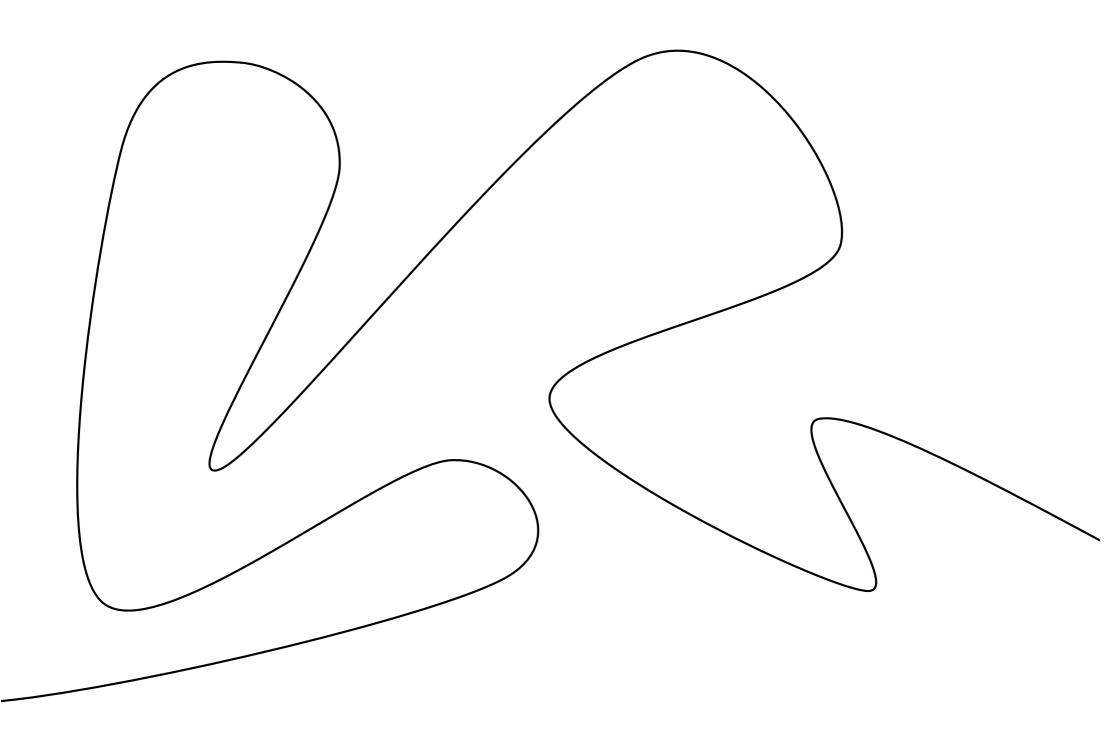


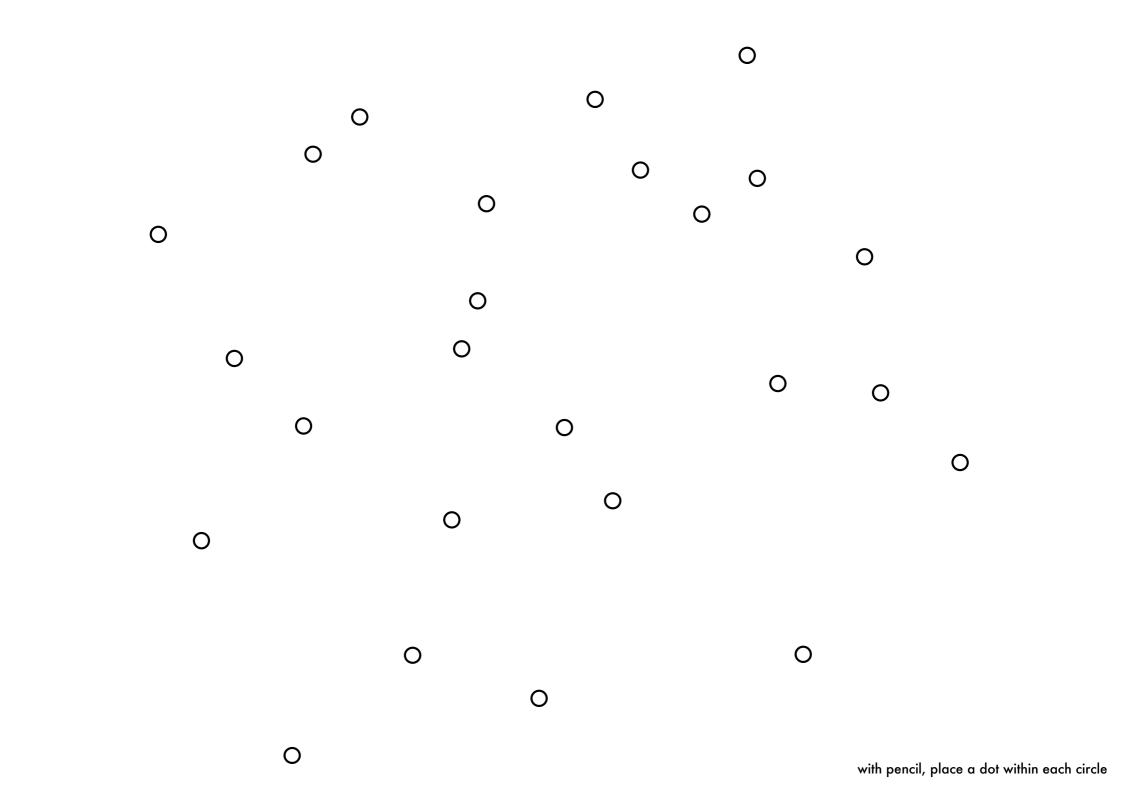


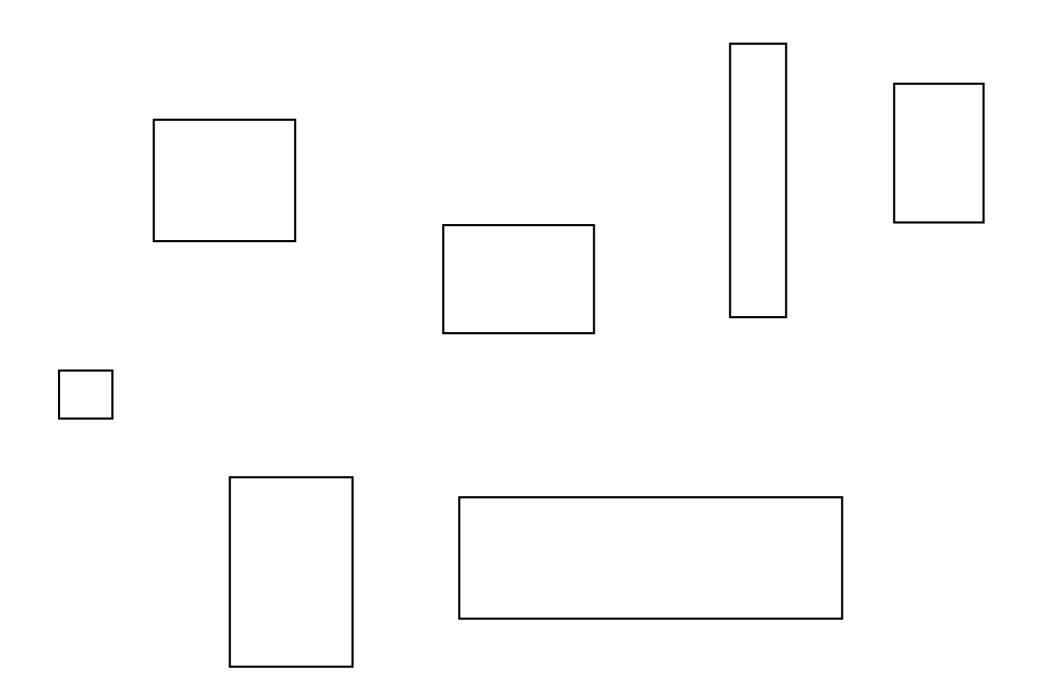
with pencil, connect the two lines 20 times, each line drawn as quickly as possible



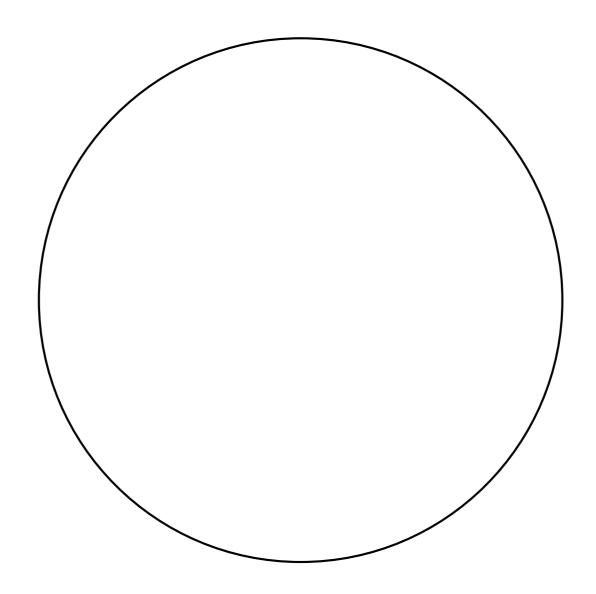


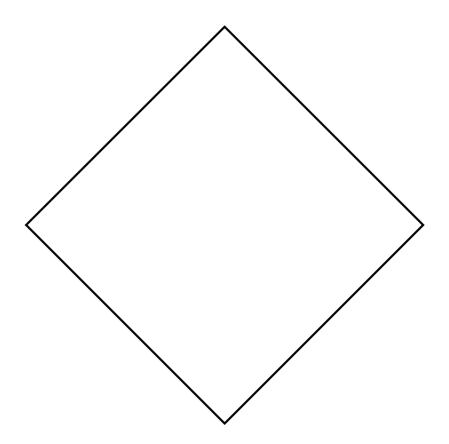


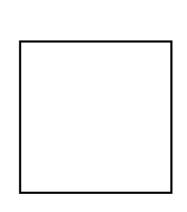




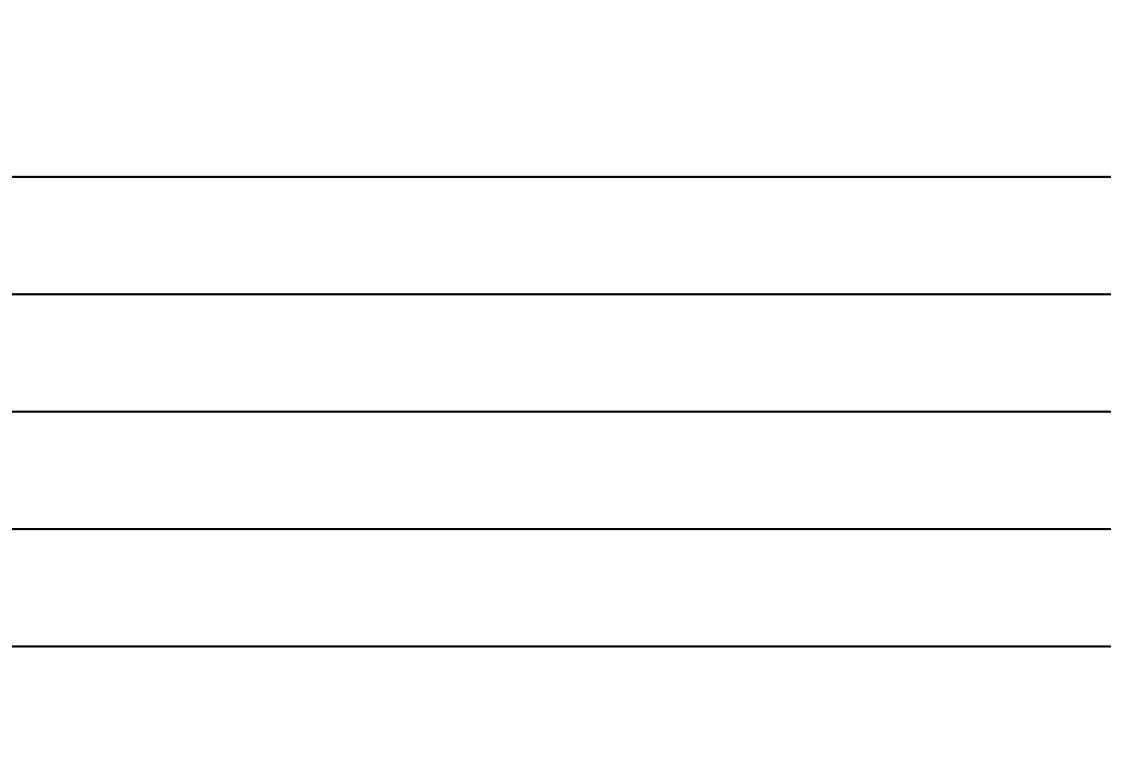






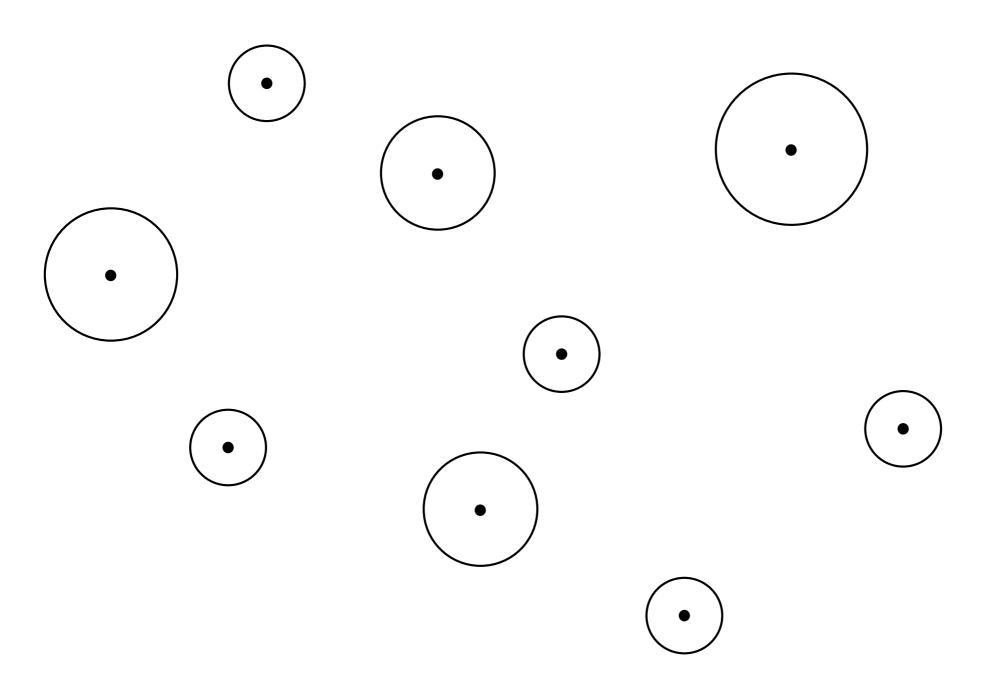


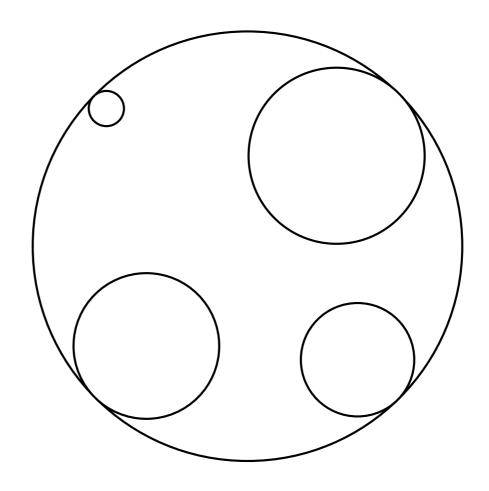


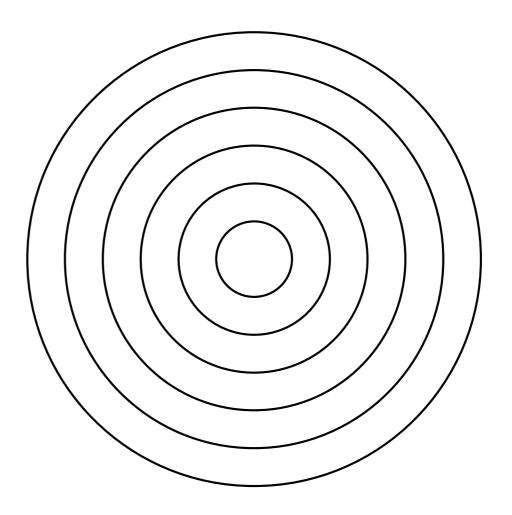


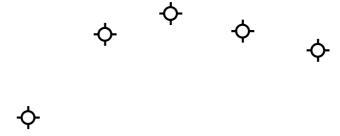


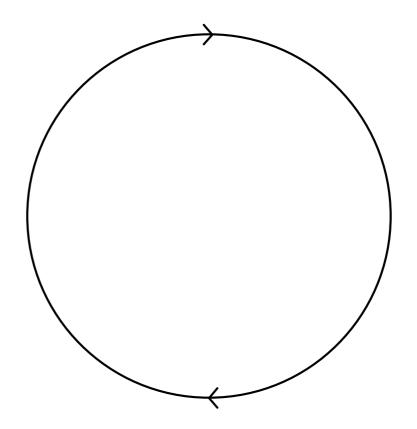


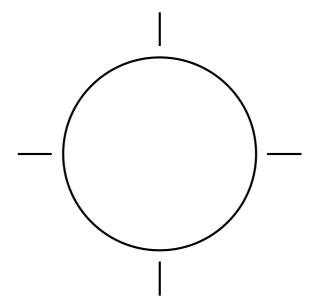


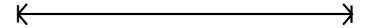


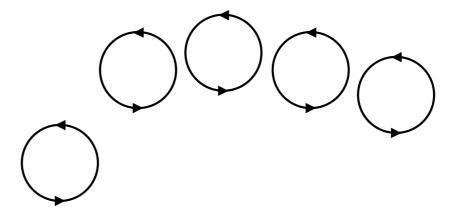


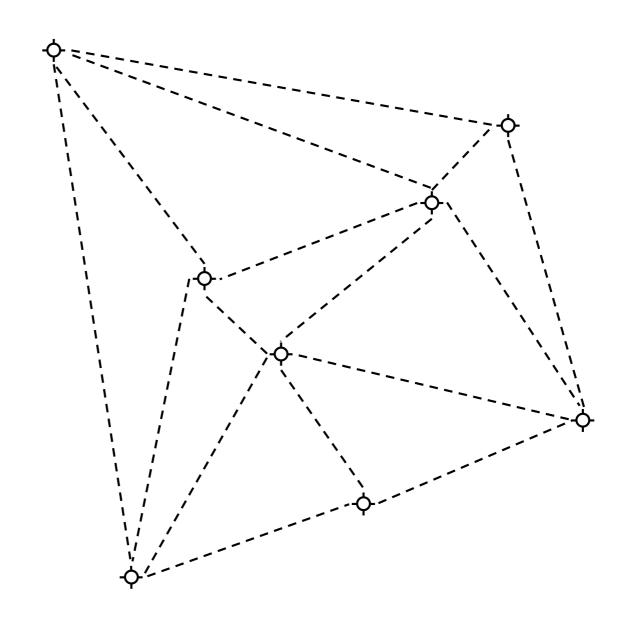




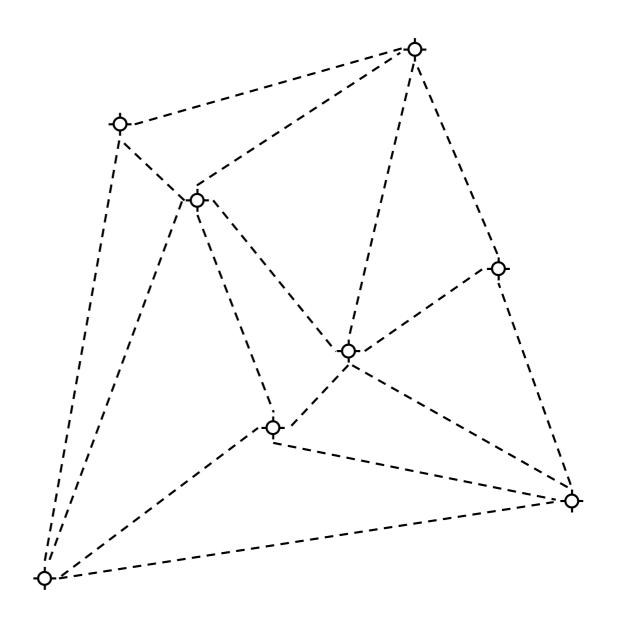


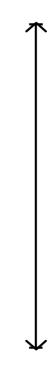


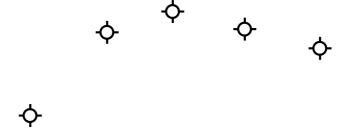


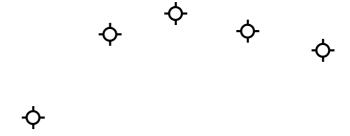


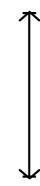


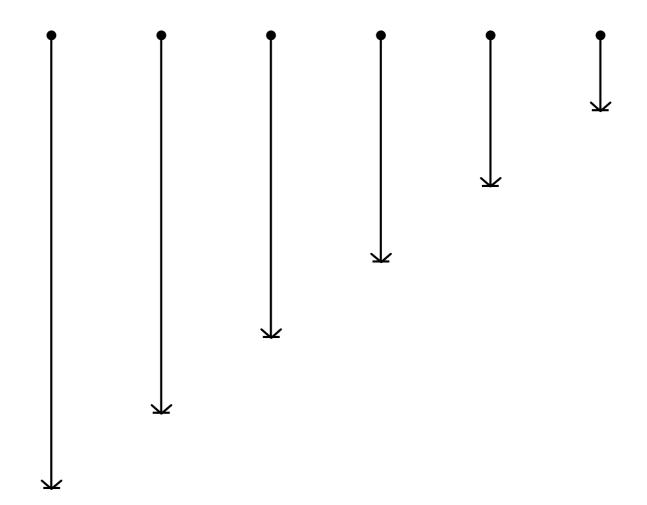


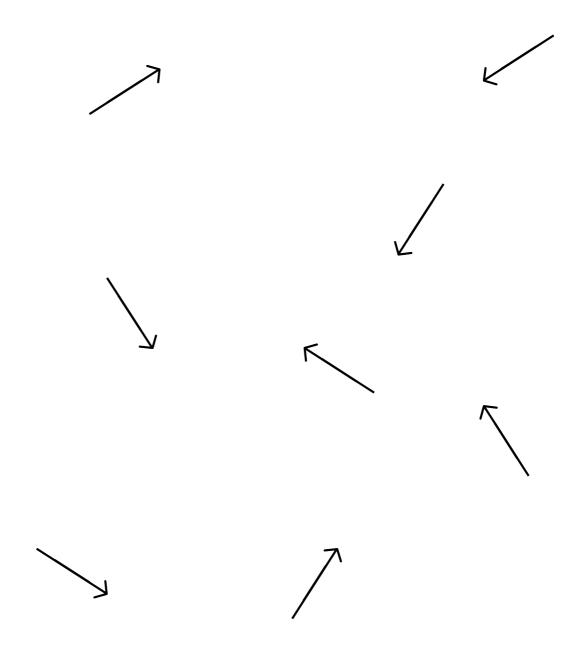


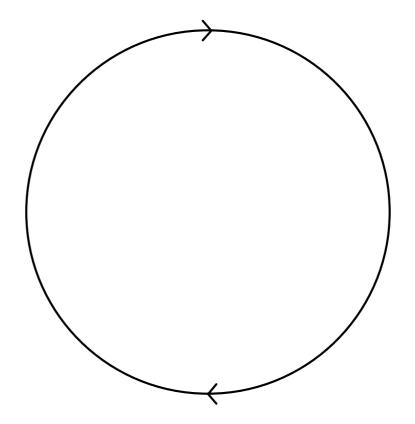


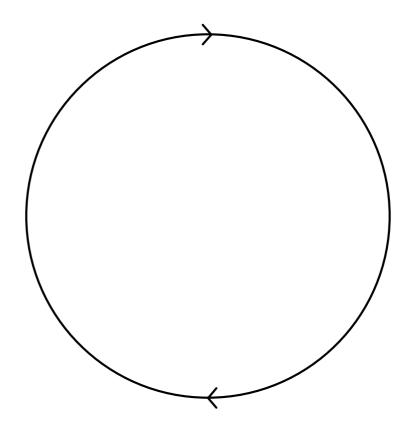


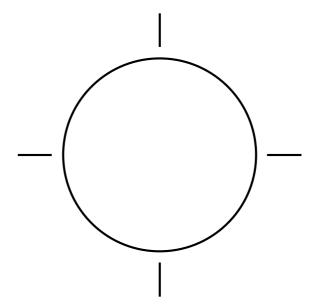


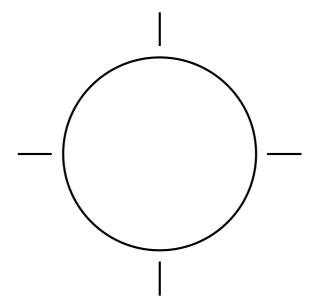


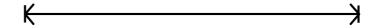


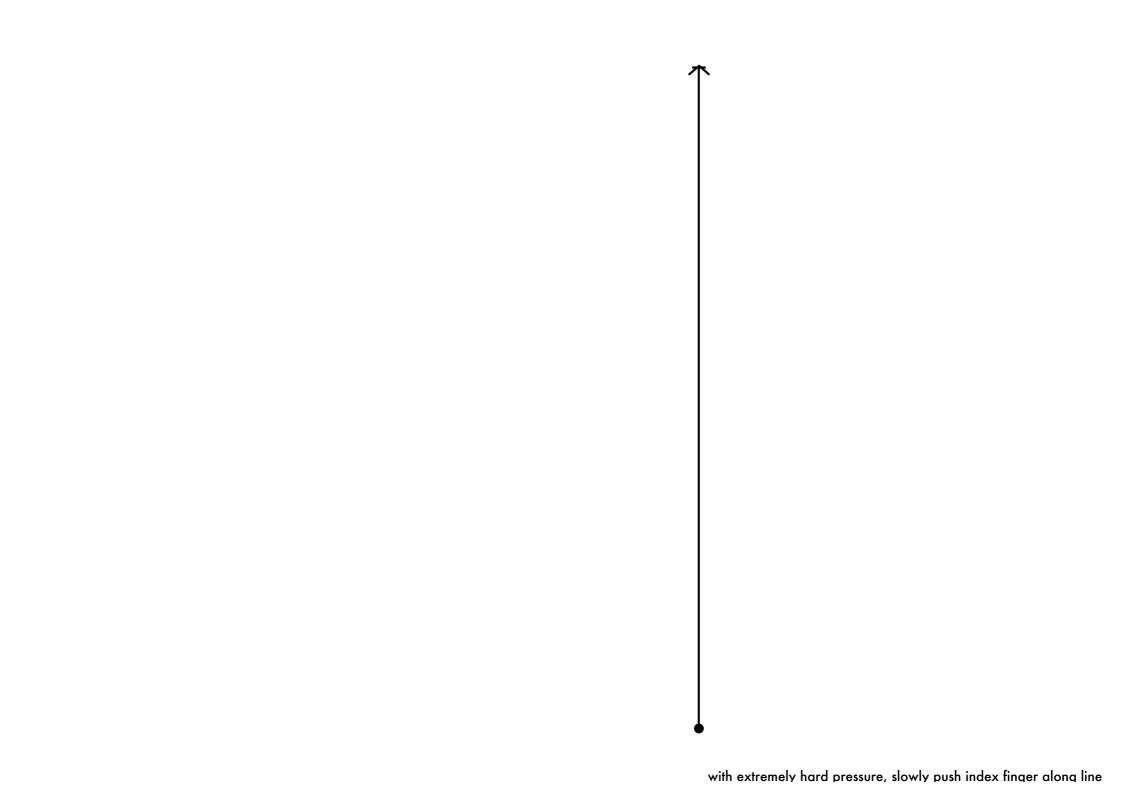


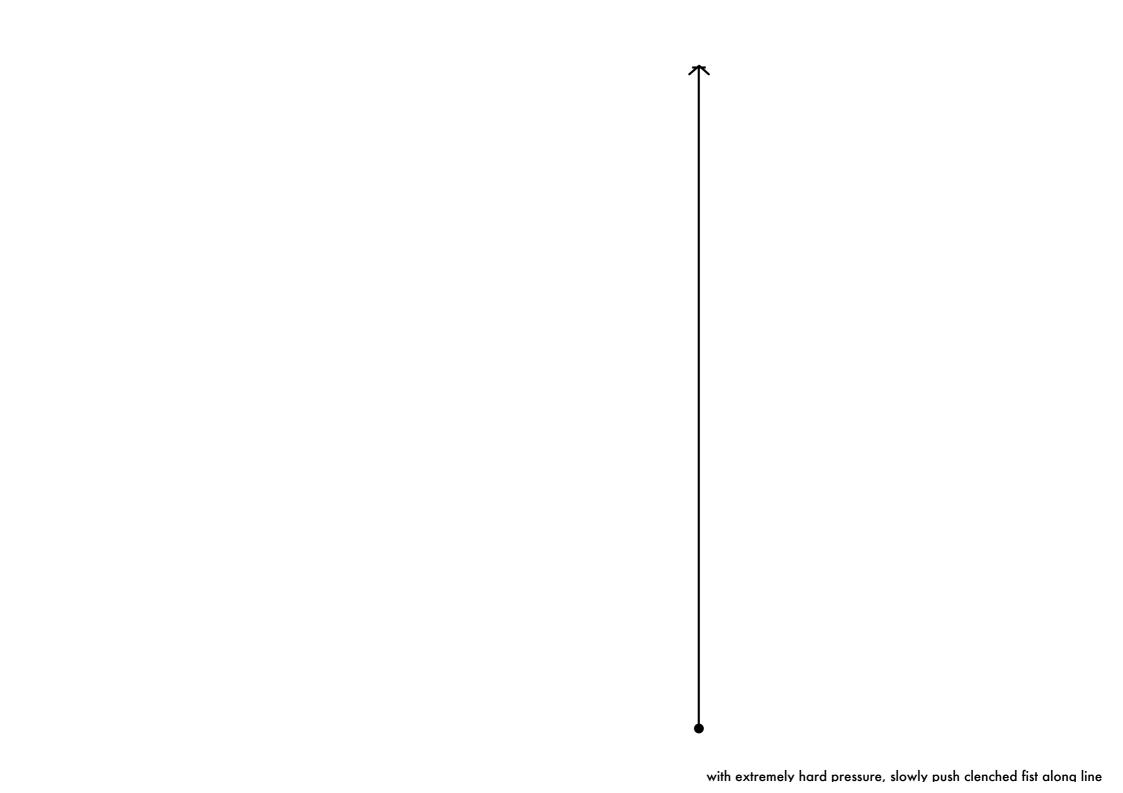


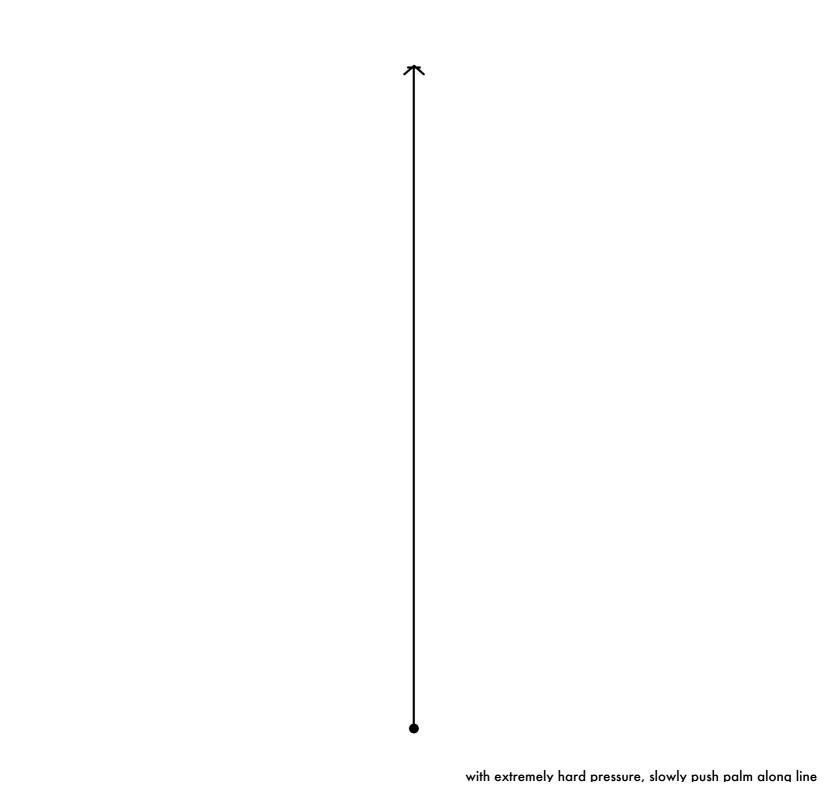


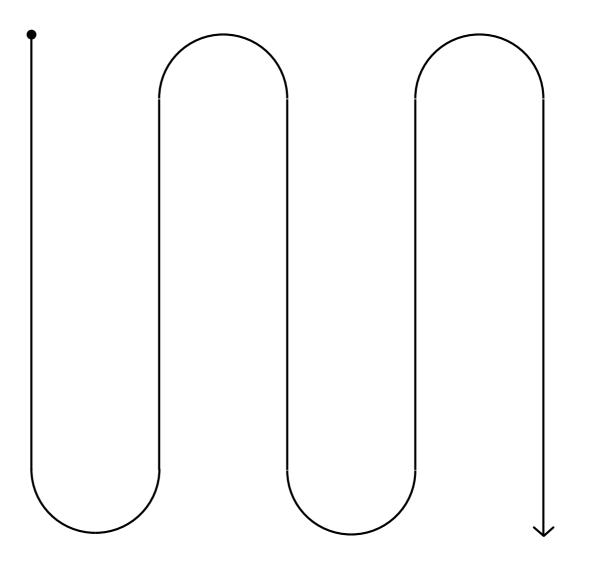


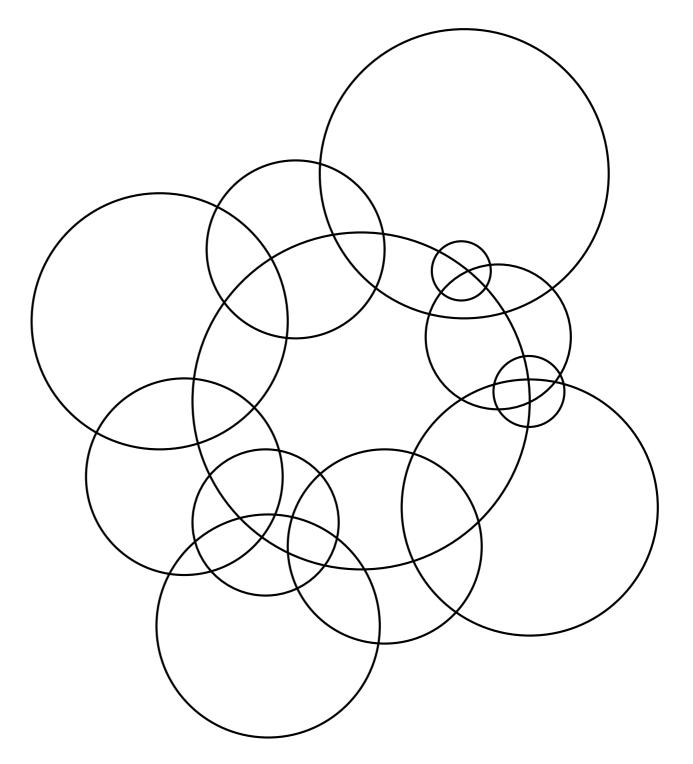










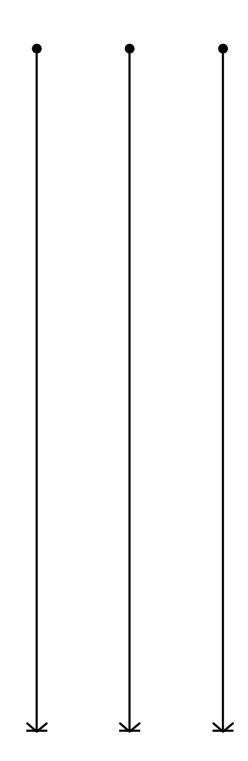


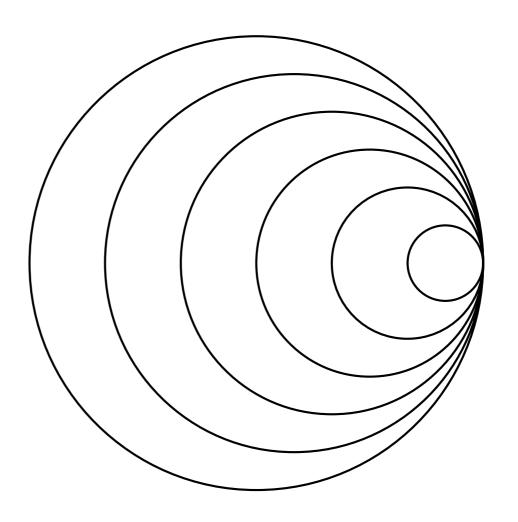
trace finger around circles at a constant speed, pausing briefly at each vertex

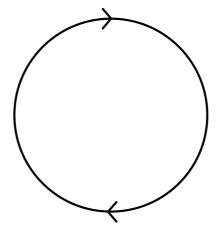


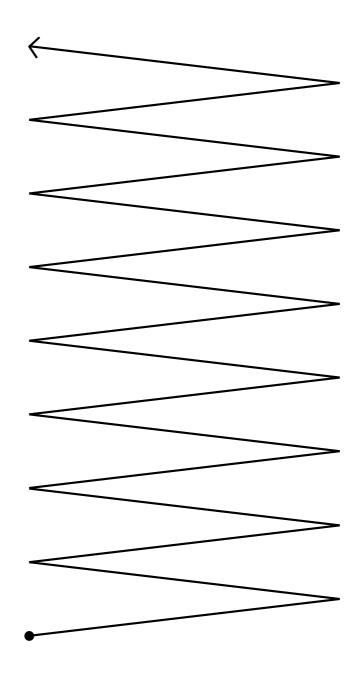




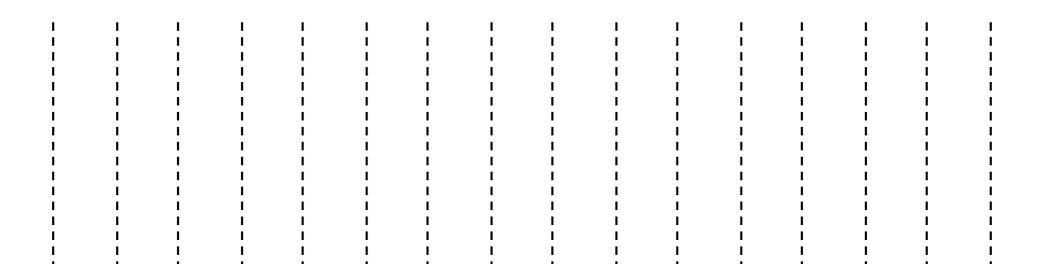


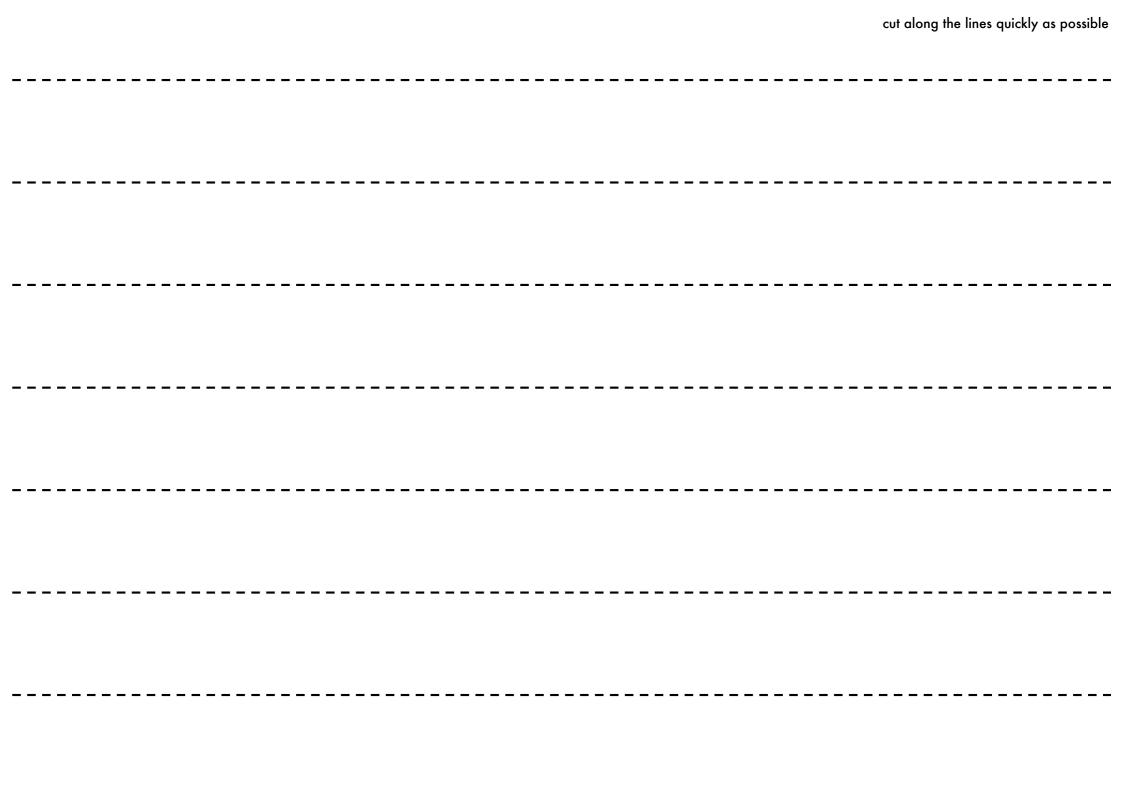


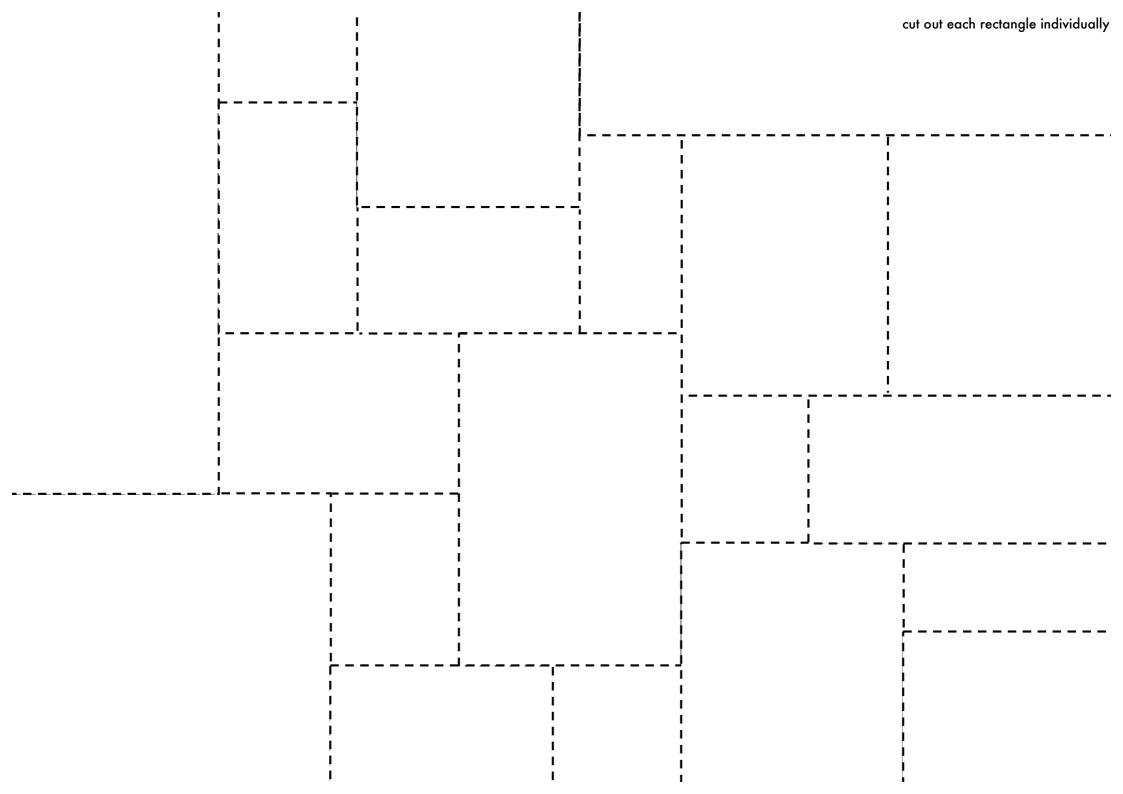


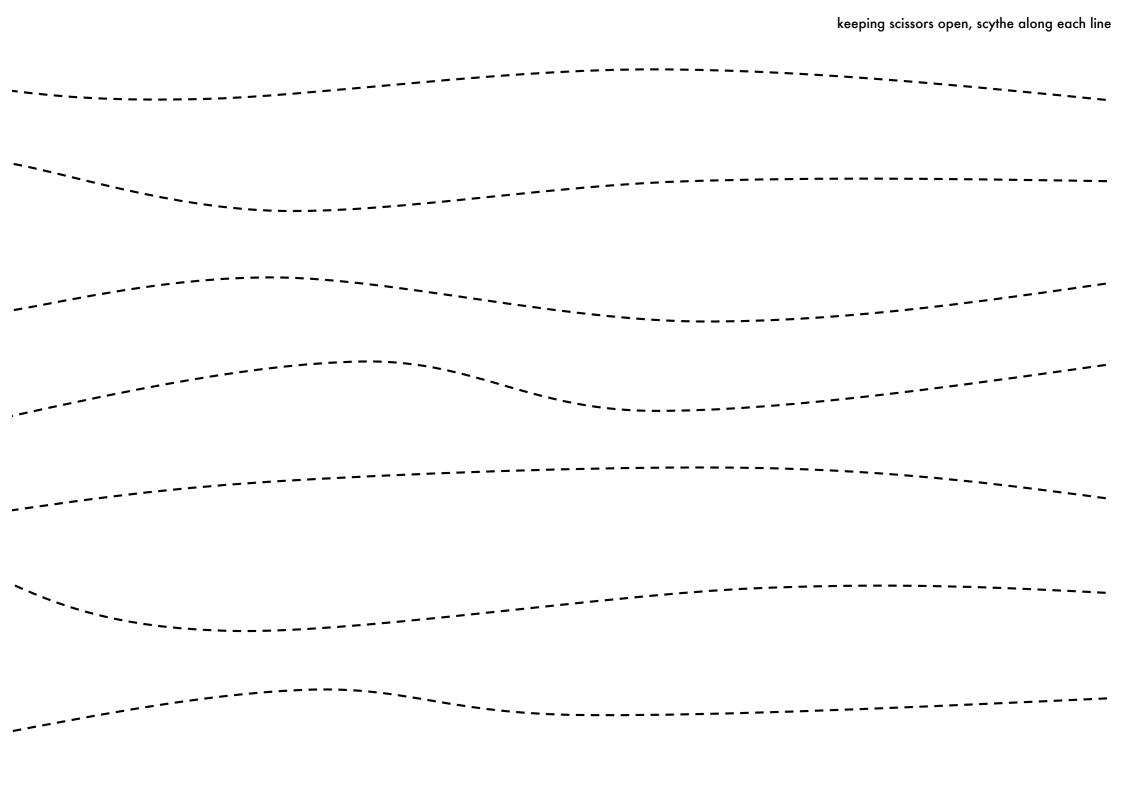


trace index finger along the line at a constant speed - repeat the action upon reaching the end









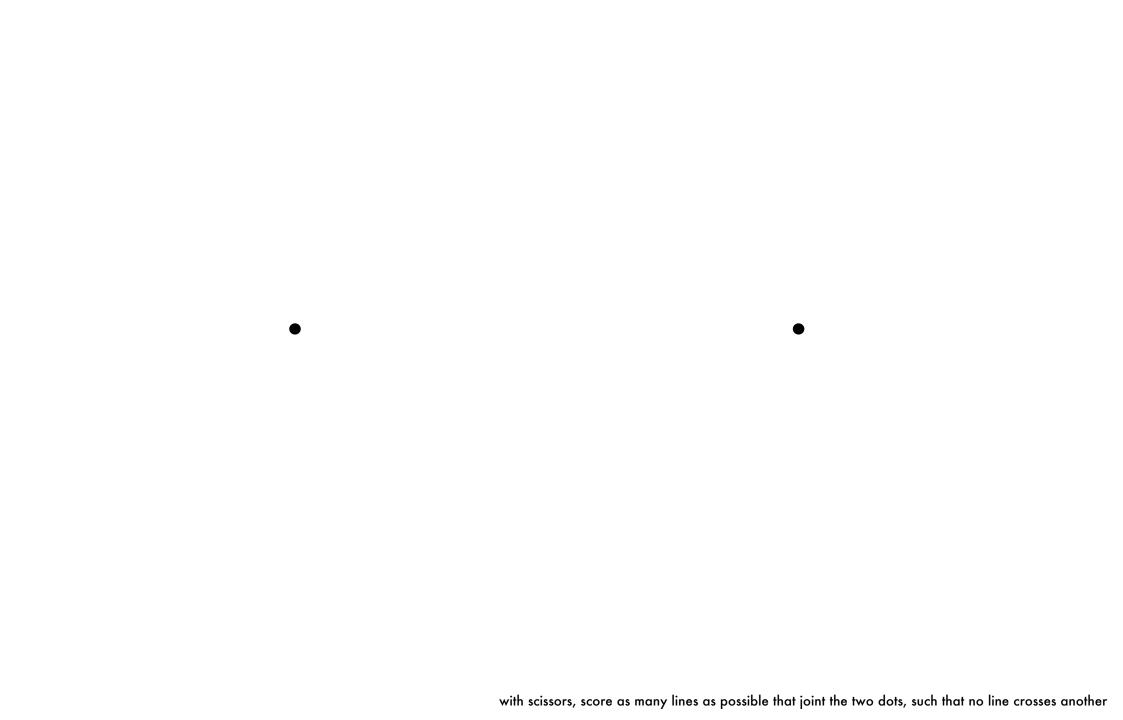


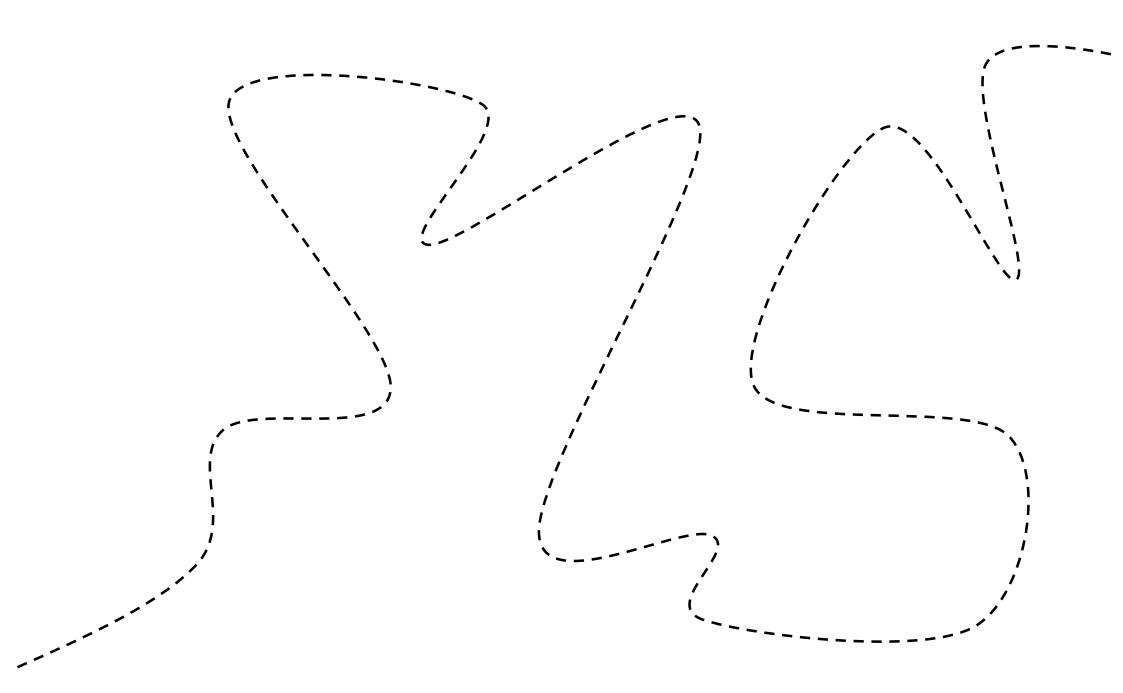
		1.		
cut	each	lıne	ın	sequence

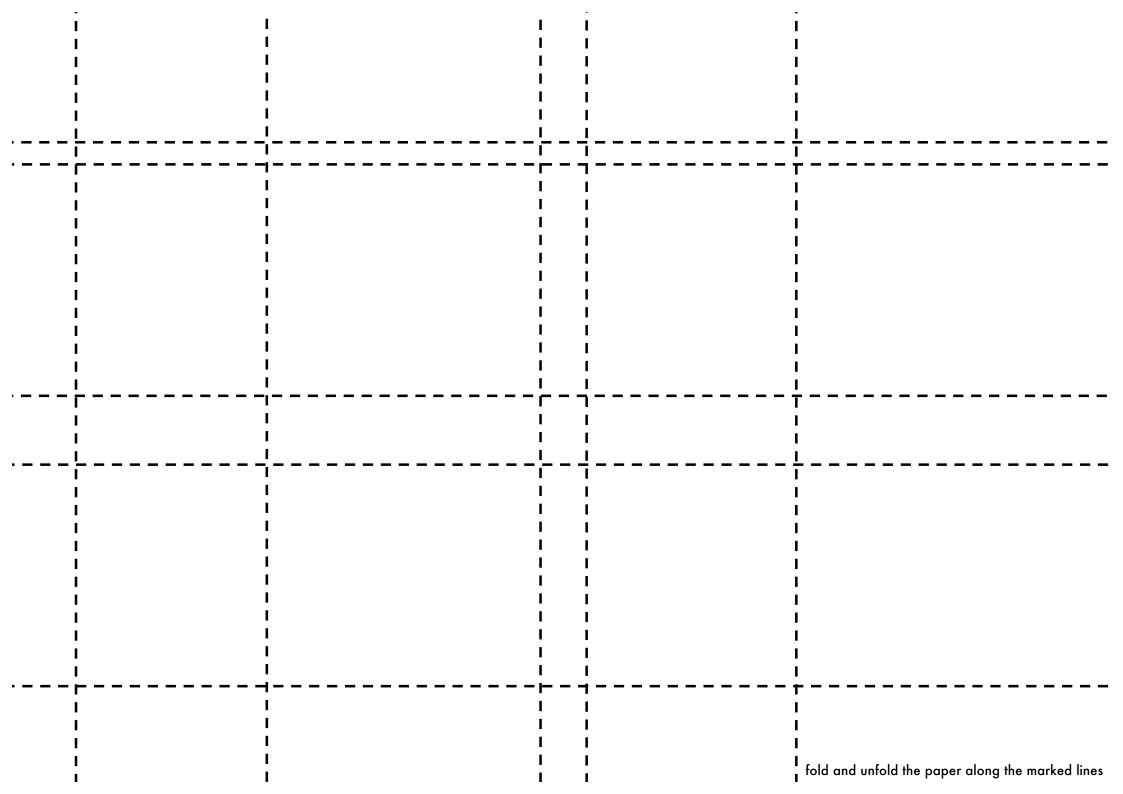
cut off long strip, then cut this into small strips
 - T -   -   -   -   -   -   -   -   -

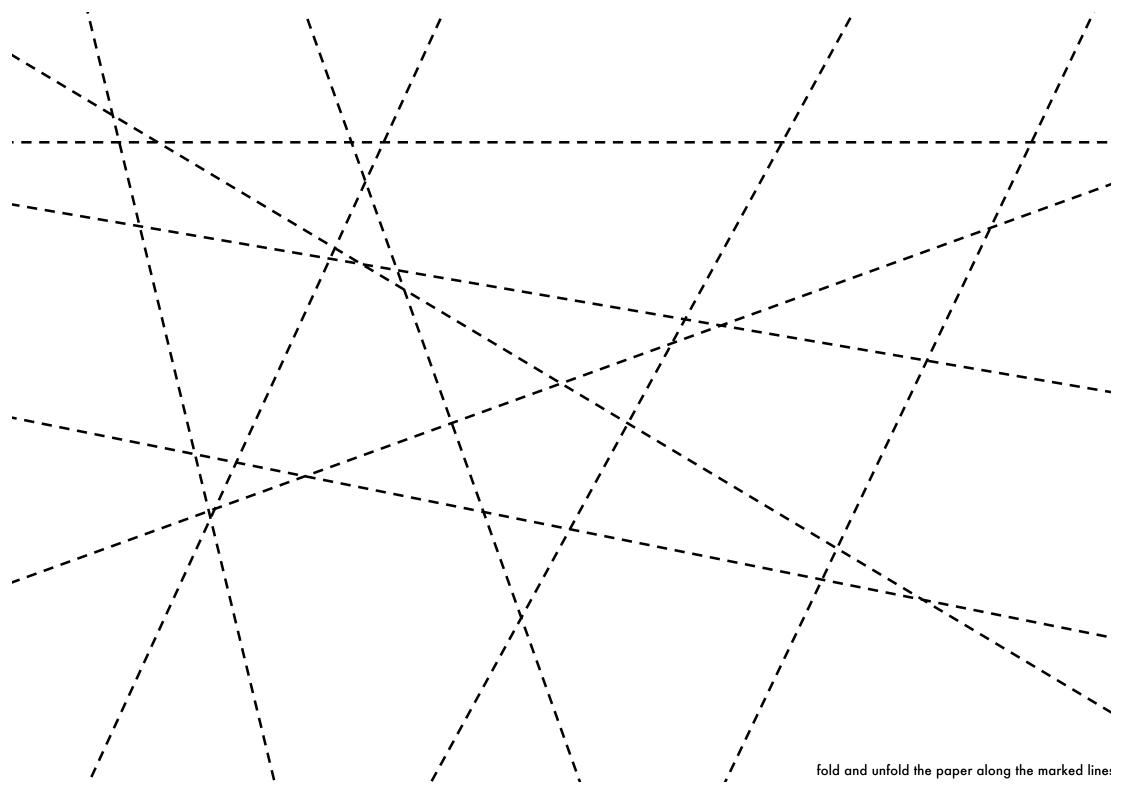
											cut each l	ine in sequ	ence (eithe	er left to ri	ght, or rigl	nt to left)
														l	 	
												I I	 		i I I	
									ı	!	i	 	1		 	
							I I	 	 			 		i	 	
				1	 	 	 	 			 	ı	I	I I	] ] ]	
	_	ļ	 	 			 	 	 		 	 	!	 	 	
1	 	 	i ! !	1	 	 	; ; ; ; ; ; ; ;	 		į		 		i i i	 	

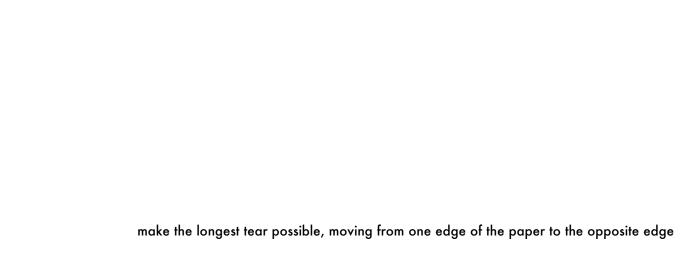
make as many very small and fast cuts as possible in the marked area

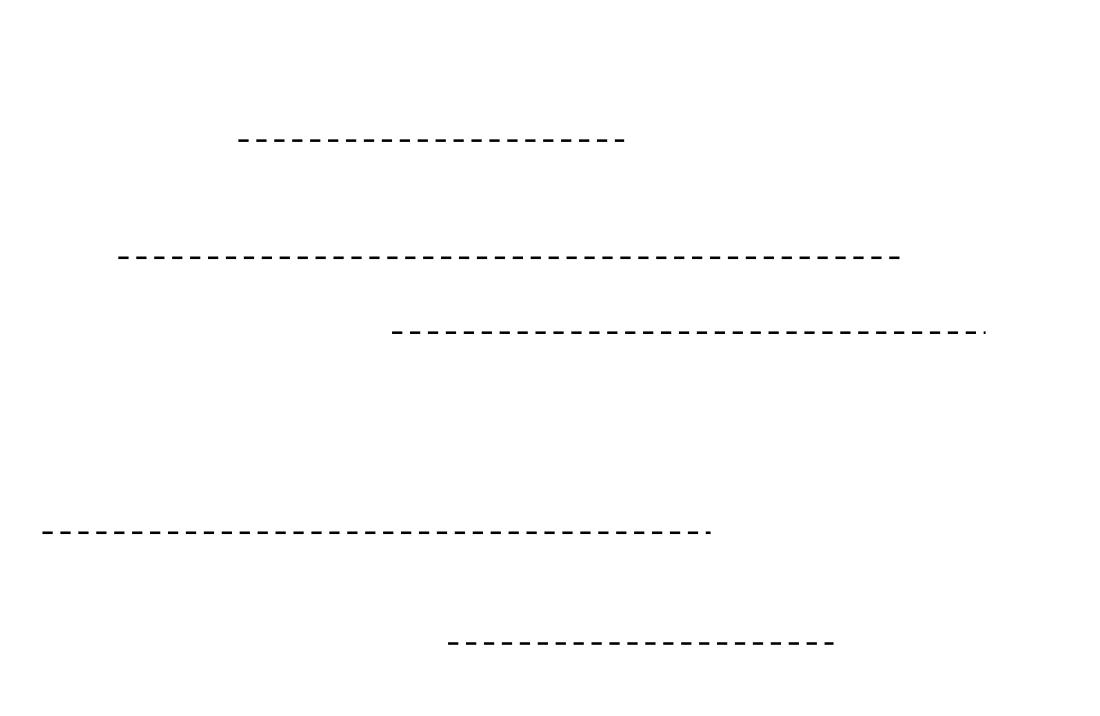


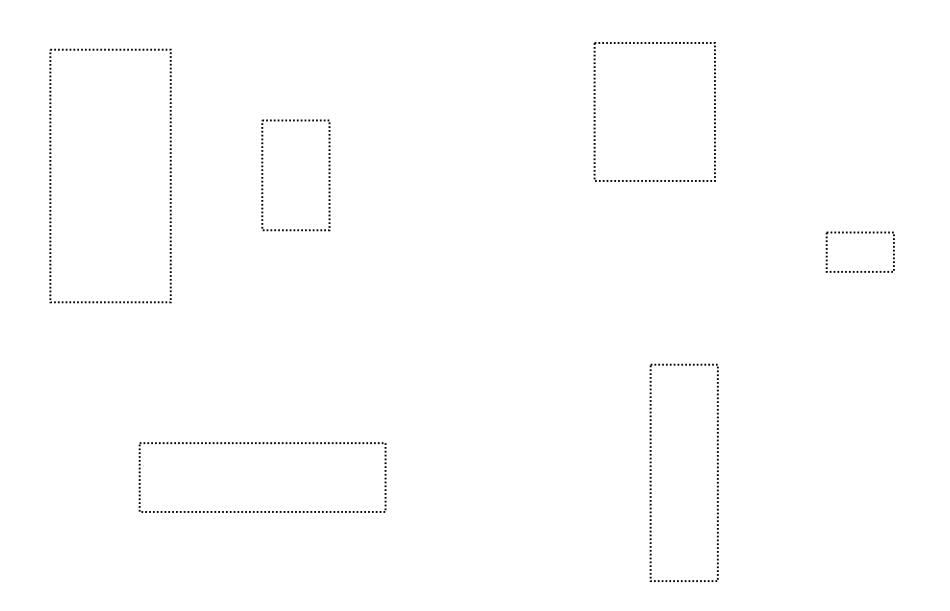


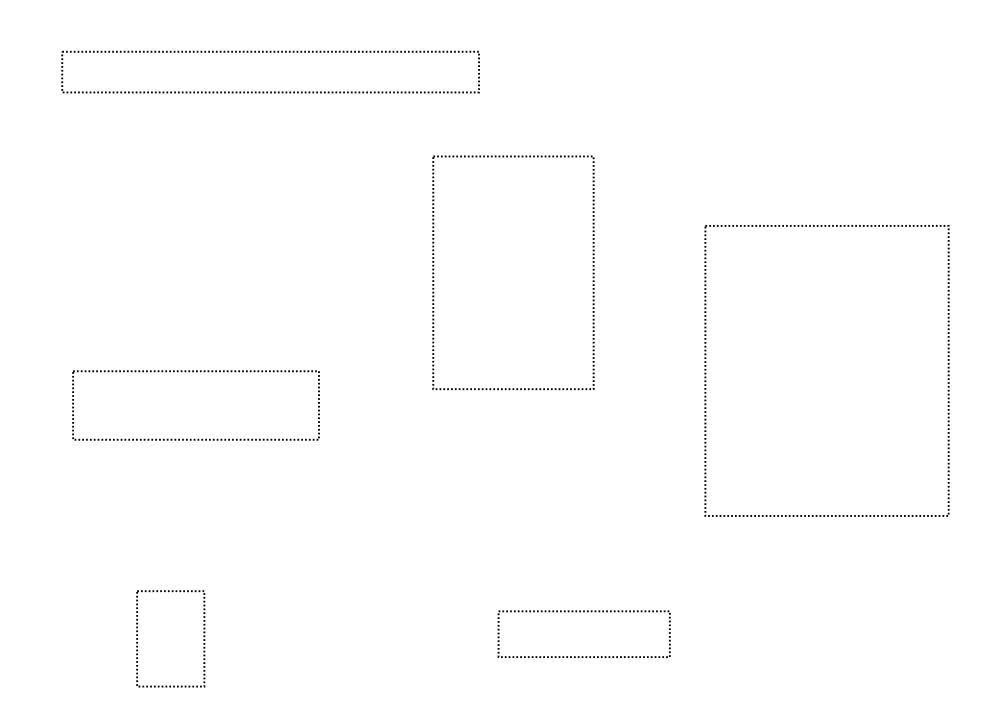


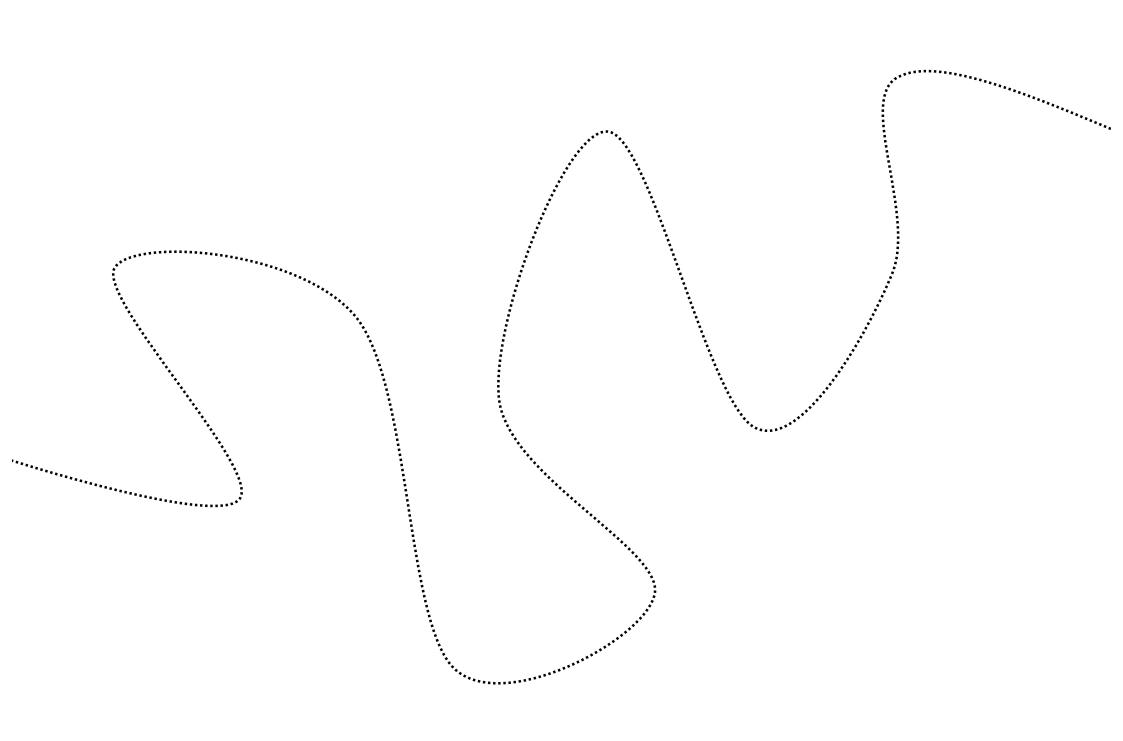












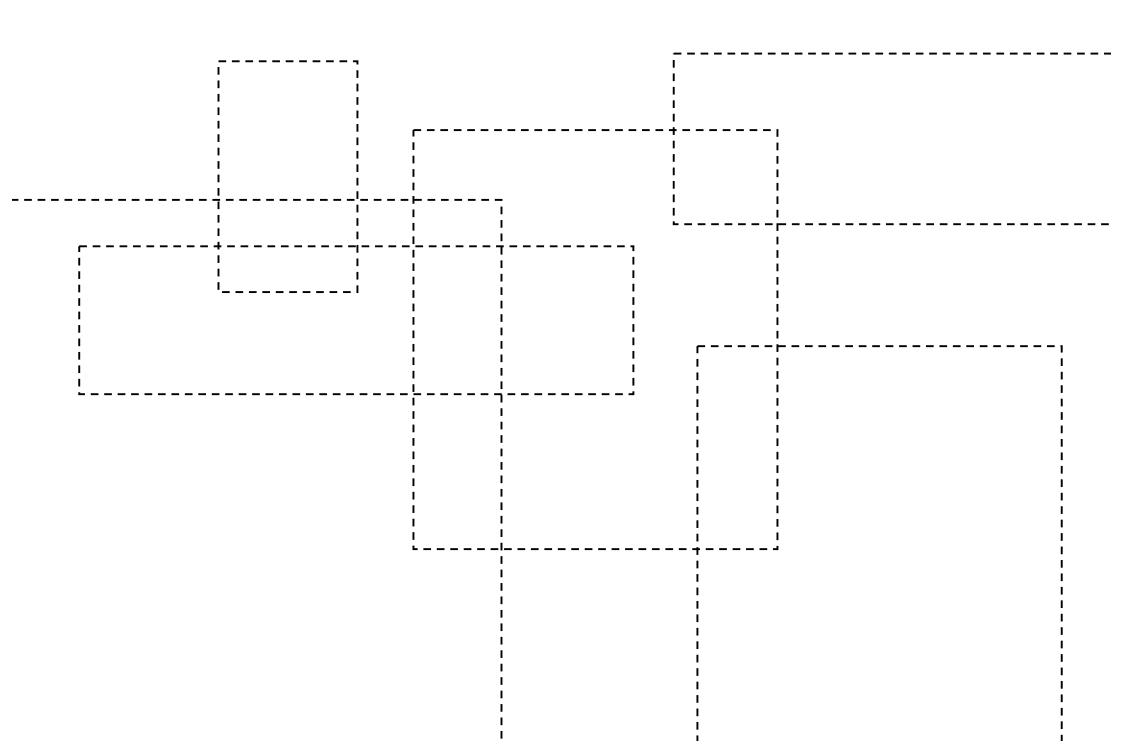


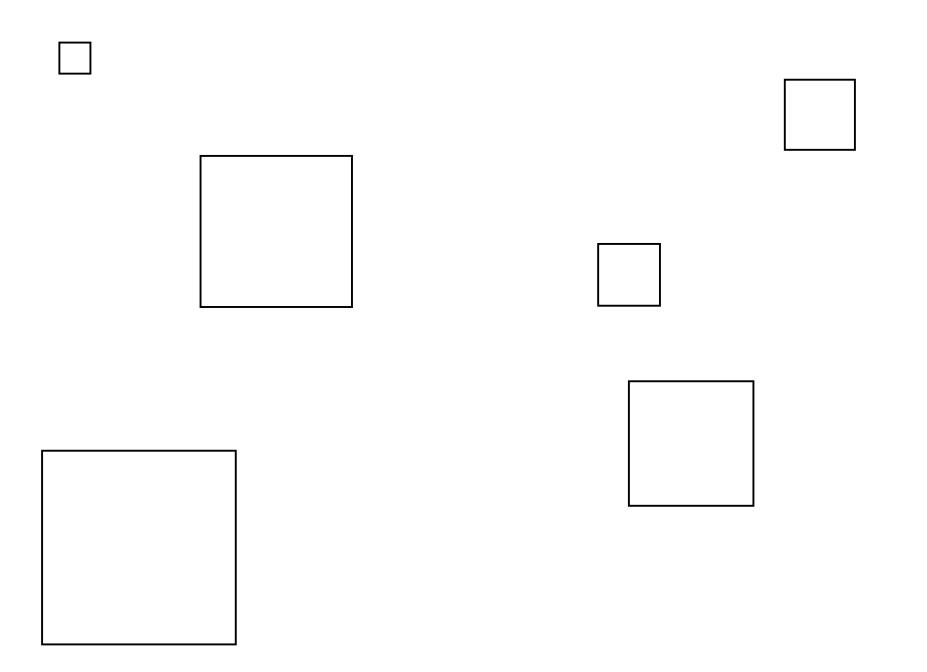








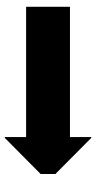


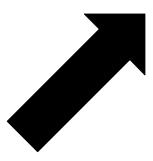


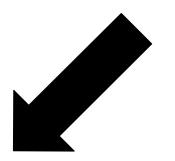


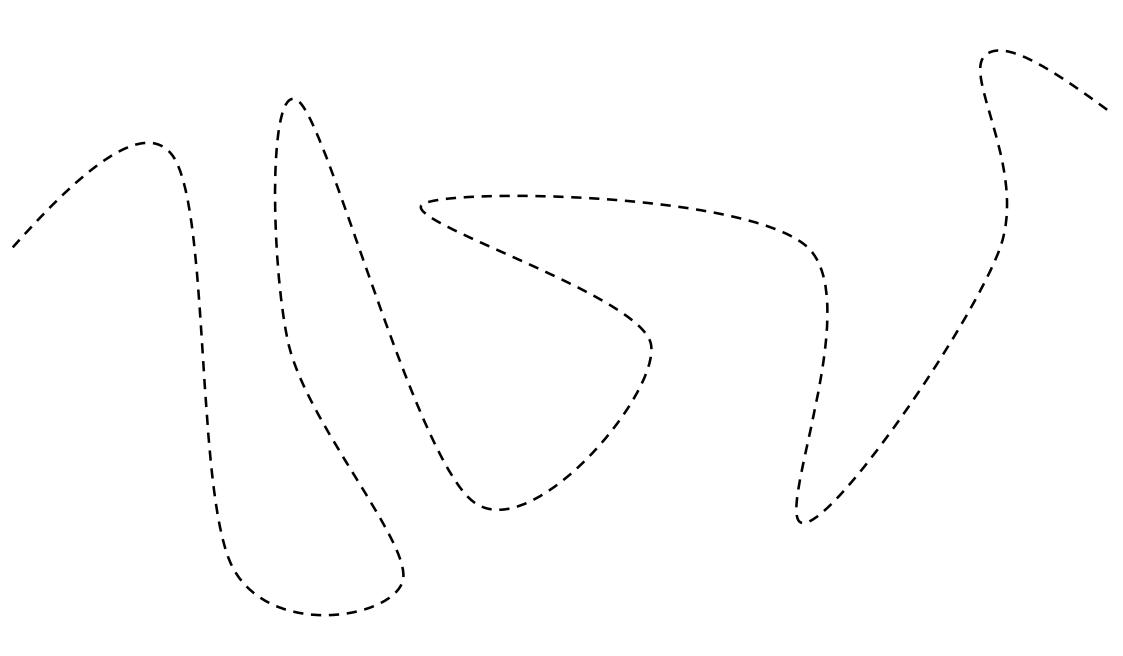


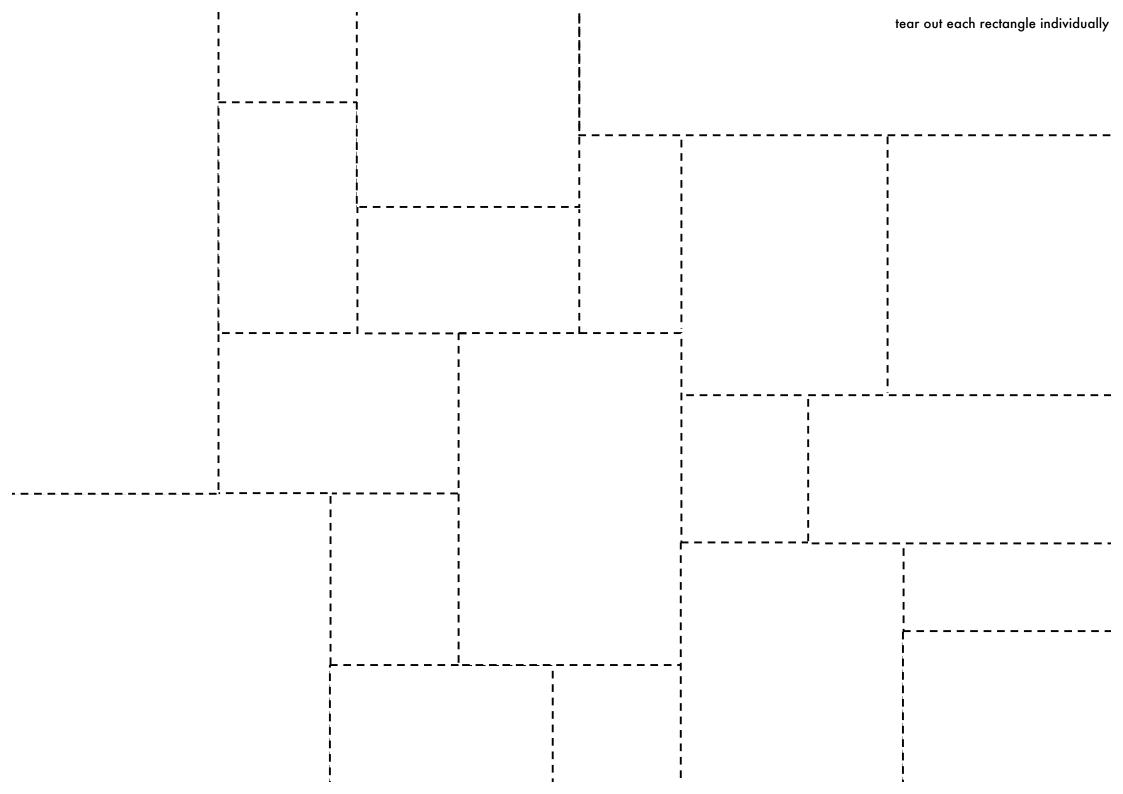












	tear off long strip, then tear this into small strips
-   -   -   -   -   -   -   -   -   -	,

